RISK ASSESSMENT



Risk Assessment:	Playgrounds	
KISK ASSESSITIETIC.	riaygrounus	
Site:	Belmont Academy	
Element Assessed:	Activities	
Date:	2022-23	Review as required

Statement:

The school is aware of the need to provide a playtime for pupils that enables them to play with their peers and exercise as part of a balanced school day. The school encourages pupils to be active to support their social, emotional and physical development. Our playgrounds are designed to provide pupils with challenges that enable them to take risks within a safe environment. The school will as far as reasonably practicable, safeguard the health, safety and wellbeing of pupils by maintaining suitable play areas and where installed, maintain fixed play equipment and furniture.

What are the hazards?	Who may be harmed & how?	Policy and Controls	Control met?	Risk level	Comments/Further Action	Further Action Complete
		Condition of the surfaces within the playgrounds are checked weekly by the Premises team.	Yes			
The surface has potholes, loose gravel or stone which could be trip	Staff & Pupils	Where faults are identified these are cordoned off until made safe.	Yes	Minor		
hazards	Starr & Pupils	Staff and Pupils are encouraged to report any faults to the Premises team via the school office.	Yes	10r		
		Condition of the surfaces within the playgrounds are checked weekly by the Premises team.	Yes			
The surface is slippery/unsuitable due to the weather (wet/icy), animal	Staff & Pupils	Staff and Pupils are encouraged to report any issues to the Premises team via the school office.	Yes	Moderate		
faeces or due to plants.	Stall & Pupils	During adverse weather, salt is used to grit key areas and a further assessment is carried out to review entry/exit points.	Yes	erate		
		Where faults are identified these are cordoned off until made safe.	Yes			
		Playground rules are discussed with pupils at the start of the term and are revisited at the discretion of the staff.	Yes		Bumped heads to be reported to parent. Where a noticeable injury is obtained, SLT to be informed for a call home, e.g. deep cut, injury to face	
Collisions: puplis knock into one another when using the space	Staff & Pupils	Activities and resources are readily available in designated areas of the playground to encourage safe play.	Yes	Minor	area.	
resulting in physical injury.		Where an injury is sustained, first aid is administered and a first aid slip completed for parent/carer.	Yes	or		

What are the hazards?	Who may be harmed & how?	Policy and Controls	Control met?	Risk level	Comments/Further Action	Further Action Complete	
		Premises team to conduct regular checks of play equipment.	Yes				
Fixed play equipment is faulty or	Pupils	Annual compliance checks on equipment as required, any actions are addressed.	Yes	Minor			
broken.	Pupiis	Equipment is cordoned off if it fails safety check until it is resolved.	Yes	nor			
		Equipment purchased is suitable for playground games, e.g. soft balls, skipping ropes, stillts, racquets.	Yes				
		Staff patrol the playground and supervise pupils using equipment.	Yes				
Playtime resources are not used correctly by pupils resulting in injury.	Staff & Pupils	Class teachers to follow up with any pupil whereby equipment has been used inappropriately.	Yes	Minor			
		Year 6 Playmakers are trained to support pupils in engaging in safe and sensible play using the resources.	Yes				
		There is always one first aid trained person on play duty.	Yes				
		Staff patrol the playground and are vigilant regarding any outsider looking into the playground.	Yes				
Passersby look over the fencing	Staff & Pupils	SLT are informed and will seek to challenge any individual.	Yes	Moderate			
whilst the children are at play	Stair & rupils	Gates and perimeters are secured with padlocks where required.	Yes	erate			
		Additional screening is put up where the fencing is not masked by shrubs.	Yes				

USE THE RISK EVALUATION GUIDE TO DETERMINE RISK LEVEL:

-0	High	Moderate	Major	Critical
oodila	Medium	Minor	Moderate	Major



Low	Trivial	Minor	Moderate
	Low	Medium	High
	Consequence		